



**BRAZOS VALLEY** *girls*  
SOFTBALL ASSOCIATION

**USA Softball rules apply unless modified below - *MUST* play by rules defined**  
**BVGSA Modified Rules for 14u/16u Division**

<b>Line-Up Card</b>	Line-Up/Game card (provided by home team) must be completed and turned into the official at pre-game meeting at home plate. ALL players must be listed on the game card. If a player is absent or not playing, mark through that player's name and play with no penalty to the team. If a player arrives late she will assume her spot in the line-up with no penalty to the team.
<b>Warm Up</b>	Teams may warm up on the field prior to the start of the game. Both teams must have an opportunity to warm up on the infield. When a game is in session, no other teams may warm-up on the game field.
<b>Game Time</b>	60 minute time limit. When time expires: <b>1. If home team</b> is ahead and batting - hard stop at end of current batter. <b>2. If visiting team</b> is ahead and... <b>2A</b> . the home team IS NOT mathematically eliminated, play continues until a team is mathematically eliminated; home team goes ahead or inning is complete. <b>2B</b> . the home team IS mathematically eliminated - hard stop at end of current batter. No extra innings, the game can end in a tie.
<b>Run Rule Limit &amp; Outs</b>	5 run limit or 3 outs per inning per team; whichever occurs first
<b>Players/Injured Players</b>	A team must have at least six (6) players to play (no penalty). If a player is injured, the player who made the last out may take her place on base. If pick-up players are used, please refer to by-laws for guidelines. If less than (6) roster players, they may choose to still play but the final score will show a forfeit.
<b>Positions</b>	Only six (6) players are allowed to play in the infield (this includes the catcher). A team can play up to four (4) outfielders and they must be in the grass until the ball is batted into play.
<b>Pitcher</b>	Uses the 43' pitching mound and must start from the rubber, illegal pitches will be called balls, no bases awarded. Umpire will issue one (1) warning. The pitch must be delivered underhanded. Ball size used is 12".
<b>Mandatory Defensive Player Rotation</b>	All players can play defense or free substitutions. No player may be on the bench for two (2) consecutive innings, except for injury or disciplinary reasons. No player can be on the bench twice in one game before all other players sit on the bench at least once - except for the pitcher and catcher.
<b>Batting Order</b>	Regular & End Of Season Tournament: ALL rostered players bat
<b>Lead-Off/Stealing</b>	Runners must wait until the ball has left the pitcher's hand to lead off; if they leave early they are out. No warnings.
<b>Look Back/Infield Fly</b>	<del>Both rules are in affect and umpires will call</del>
<b>Chanting</b>	Chanting in the dugout is allowed. Teams are not allowed to chant any derogatory chants or make comments toward the other team.

**Look Back Rule:** When a batter bats a ball into play, the play is live until the pitcher has possession and control of the ball in the pitching circle. Once possession is made, all runners may stop once, then must immediately return to base or attempt to advance to the next base. Failure to immediately make a decision results in the runner being called out. Once a runner stops at any base for any reason, the runner is out if they leave the base.

**Exception:** A runner will not be declared out when a play is made on another runner (a fake throw is considered a play).